

## PHONOLOGICAL INTERVENTION TAXONOMY

GOAL	TEACHING MOMENT	CONTEXT	PROCEDURAL ISSUES
<b>AREA OF FOCUS</b>	<b>ANTECEDENT EVENT</b>	<b>AGENT</b>	<b>INTENSITY</b>
Sound segment production	<i>Content of model or instruction</i>	Speech-language pathologist	Session frequency
Phonological processes, rules, patterns, features, classes	Articulatory-phonetic	Parent	Session duration
Phonotactics (e.g., stress, word shapes)	Phonological	Teacher	Dose per session
Intelligibility / communicative effectiveness	Metaphor	Other children	Total intervention duration
Input processing / speech perception	Phonological awareness / literacy	Other agents	<b>TRAINING</b>
Phonological awareness / literacy	Semantic / morphologic / syntactic	<b>VENUE</b>	Speech-language pathologist (SLP) training
Other linguistic abilities (e.g., morphosyntax)	<i>Modality of model or instruction</i>	Clinic	Non-SLP training
<b>CHARACTERISTICS OF TARGET / GOAL</b>	Spoken	Home	<b>EVALUATION</b>
Stimulable sounds	Visual	School	Criterion-based progression
Non-stimulable sounds	Tactile / kinesthetic	<b>SESSION FORMAT</b>	Prescribed data collection
Early developing sounds	Gestural	Individual	
Later developing sounds	<b>RESPONSE</b>	Group	
Sounds always incorrect	<i>Level</i>	<b>RESOURCES</b>	
Sounds sometimes correct	Imitation	Paper-based	
Lexical inconsistency	Spontaneous	Objects	
Broader factors	<i>Requirement</i>	Scripts	
<b>LINGUISTIC CONTEXT OF STIMULUS</b>	Phonetic production	Computer / technology	
Isolated speech sounds / articulatory movements	Phonological production	<b>ACTIVITIES</b>	
Nonwords	Phonological awareness / literacy related	<i>Type</i>	
Real words	Non-speech	Naturalistic	
Sentences	Auditory / listening	Structured	
Conversation	Gestural	<i>Social / emotional valence</i>	
Contrastive words	<b>CONSEQUENT EVENT</b>	Challenging	
Written letters, words, or sentences	<i>Evaluative feedback</i>	Fun	
<b>GOAL PROGRESSION STRATEGY</b>	Knowledge of results		
Vertical	Knowledge of performance		
Horizontal	<i>Reflective feedback</i>		
Cyclical	Self-monitoring		
	<i>Responsive feedback</i>		
	Recast / expansion		

<i>Legend</i>
Domains
CATEGORIES
<i>Subcategories</i>
Elements